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<input type="checkbox"/>	L7	(print\$ and data and device\$1 and convert\$ and spool\$ and edit\$ and template\$1).clm.	0
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<input type="checkbox"/>	L5	((print adj data) and (printing adj device\$1) and convert\$ and spool\$ and edit\$ and invers\$).clm.	0
<input type="checkbox"/>	L4	((print adj data) and (printing adj device\$1) and convert\$ and (spooled adj print adj data) and edit\$ and invers\$).clm	0
<input type="checkbox"/>	L3	((print adj data) and (printing adj device\$1) and convert\$ and (spooled adj print adj data) and edit\$ and (inversely adj convert\$)).clm.	0
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<input type="checkbox"/>	L1	(previewing and (print adj data) and (printing adj device\$1) and converting and (spooled adj print adj data) and editing and (inversely adj convert\$)).clm.	0

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<input type="checkbox"/>	L44	L31 and (template\$1 same edit\$ same display\$)	1
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<input type="checkbox"/>	L43	('5788285' '6000728' '6130947' '6139066' '6161869' '6343745' '6369919' '6538757' '6692030' '6729655' '6752430' '6865001' '20020185857' '20030193184')![pn]	14
<input type="checkbox"/>	L42	('4627707' '5768483' '6120197' '6130965' '6476930' '6549302')![pn]	6
<input type="checkbox"/>	L41	('5045967' '5699494' '6108008' '6134568' '6614454' '6615346')![pn]	6
<input type="checkbox"/>	L40	('4648047' '4763167' '5006890' '5018080' '5732197' '5802259' '5839033' '5847848' '5864634' '5923013' '5995985' '6094552' '6101513' '6141120' '6181436' '6285461' '6411400' '6417931' '6580521' '6606669' '6616359' '6661530' '6671066' '6678066' '6734986' '6788427' '6804018' '6809833' '6842262' '6847466' '20020052897' '20020171871')![pn]	32
		<i>DB=USPT; PLUR=YES; OP=OR</i>	
<input type="checkbox"/>	L39	(5,788,285 6,000,728).pn.	2
		<i>DB=USPT,PGPB; PLUR=YES; OP=OR</i>	
<input type="checkbox"/>	L38	('5732197' '5768488' '5839033' '5995721' '6417931' '6509977' '7046385')![pn]	7
		<i>DB=USPT; PLUR=YES; OP=OR</i>	
<input type="checkbox"/>	L37	L36 and ((edit\$ or alter\$ or manipulats\$) near2 display\$)	11
<input type="checkbox"/>	L36	(convert\$ or convers\$) with (spool near4 code)	57
<input type="checkbox"/>	L35	6580521.pn.	1
		<i>DB=USOC; PLUR=YES; OP=OR</i>	
<input type="checkbox"/>	L34	6580521.pn.	0
		<i>DB=PGPB,USPT; PLUR=YES; OP=OR</i>	
<input type="checkbox"/>	L33	L31 and (spool\$ same (print\$2 near2 data) same memory same (convert\$ or convers\$ or edit\$))	5
<input type="checkbox"/>	L32	L31 and (spool\$ with (print\$2 near2 data) with memory)	6
<input type="checkbox"/>	L31	(obtain\$ near2 data) with (printing adj device\$1)	157
		<i>DB=USPT; PLUR=YES; OP=OR</i>	
<input type="checkbox"/>	L30	(imposition near5 (raster adj image))	6
<input type="checkbox"/>	L29	(add\$2 adj value adj information) same (printing adj device)	1
<input type="checkbox"/>	L28	L27 and template\$1	2
<input type="checkbox"/>	L27	(despool\$2 or (inverse\$ near4 spool)) and ((edit\$ or alter\$ or manipulats\$) near2 display\$)	15
		<i>DB=PGPB,USPT,USOC,EPAB,JPAB,DWPI,TDBD; PLUR=YES; OP=OR</i>	
<input type="checkbox"/>	L26	L25 and ((edit\$ or alter\$ or manipulats\$) near2 display\$)	13
<input type="checkbox"/>	L25	L23 and (edit\$ near5 (display\$ or print\$))	31
<input type="checkbox"/>	L24	L23 and (edit\$ with print\$)	30

<input type="checkbox"/>	L23	L22 and L19	32
<input type="checkbox"/>	L22	L21 and (despool\$2 or (inverse\$ near4 spool))	136
<input type="checkbox"/>	L21	spool\$ with (print\$ near4 code)	308
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<input type="checkbox"/>	L18	L16 and (add\$ near2 information) same template\$1 same print\$	0
<input type="checkbox"/>	L17	L16 and (template\$ same edit\$ same (display\$ or present\$ or render\$) near2 data)	0
<input type="checkbox"/>	L16	(spool\$ near3 data) same (print\$ near device\$1)	218
	<i>DB=USPT; PLUR=YES; OP=OR</i>		
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<input type="checkbox"/>	L14	L13 and (conver\$ same (display\$ or present\$ or render\$) same print\$)	28
<input type="checkbox"/>	L13	(spool\$ near3 data) same (print\$ near device\$1)	54
<input type="checkbox"/>	L12	L11 and L10	35
<input type="checkbox"/>	L11	L7 or L8	55369
<input type="checkbox"/>	L10	L9 and L4	398
<input type="checkbox"/>	L9	358/(1.15, 1.13, 1.16).ccls.	164553
<input type="checkbox"/>	L8	715/(520,530).ccls.	55307
<input type="checkbox"/>	L7	(715/527).ccls.	99
<input type="checkbox"/>	L6	L5 and spool\$	17
<input type="checkbox"/>	L5	L4 and (spool\$ near3 data) same (print\$ near device\$1)	17
<input type="checkbox"/>	L4	(print\$ near2 data) with ((Page adj Description adj Language) or PDF)	528
<input type="checkbox"/>	L3	(print\$ near2 data) same ((Page adj Description adj Language) or PDF)	869
<input type="checkbox"/>	L2	5634091.pn.	1
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Relevance scale ☐ ☐ ☐ ☐ ☐21 [How watermarking adds value to digital content](#)

John M. Acken

July 1998 **Communications of the ACM**, Volume 41 Issue 7

Publisher: ACM Press

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Scott Craver, Boon-Lock Yeo, Minerva Yeung

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Publisher: ACM Press

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Jian Zhao, Eckhard Koch, Chenghui Luo

July 1998 **Communications of the ACM**, Volume 41 Issue 7

Publisher: ACM Press

Full text available: pdf(527.15 KB)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#), [review](#)24 [Secure distribution of watermarked images for a digital library of ancient papers](#)

Christian Rauber, Joe Ó Ruanaidh, Thierry Pun

July 1997 **Proceedings of the second ACM international conference on Digital libraries DL '97**

Publisher: ACM Press

Full text available: pdf(1.13 MB)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)25 [Information protection methods: Display-only file server: a solution against information theft due to insider attack](#)

Yang Yu, Tzi-cker Chiueh

October 2004 **Proceedings of the 4th ACM workshop on Digital rights management DRM '04**

Publisher: ACM Press

Full text available: pdf(311.80 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Insider attack is one of the most serious cybersecurity threats to corporate America. Among all insider threats, information theft is considered the most damaging in terms of potential financial loss. Moreover, it is also especially difficult to detect and prevent, because in many cases the attacker has the proper authority to access the stolen information. According to the 2003 CSI/FBI Computer Crime and Security Survey, theft of proprietary information was the single largest category of loss ...

**Keywords:** access, digital rights management, information theft, insider attack

26 [Opportunities for watermarking standards](#)

Fred Mintzer, Gordon W. Braudaway, Alan E. Bell

July 1998 **Communications of the ACM**, Volume 41 Issue 7



Publisher: ACM Press

Full text available: pdf(672.37 KB)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#), [review](#)27 [Emerging applications: DRM: doesn't really mean digital copyright management](#)

L. Jean Camp

November 2002

**Proceedings of the 9th ACM conference on Computer and communications security CCS '02**

Publisher: ACM Press

Full text available: pdf(258.91 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Copyright is a legal system embedded in a larger technological system. In order to examine the functions of copyright it is critical to examine the larger technological context of copyright: analog media and printed paper in particular. The copyright system includes both the explicit mechanisms implemented by law and the implicit mechanisms resulting from the technologically determinant features of paper and print. In order to prevent confusion between the legal, technical, and economic elements ...

**Keywords:** DRM, DeCSS, copyright, design for values, ethics, fair use, intellectual property, science and technology studies

28 [A survey of RST invariant image watermarking algorithms](#)

Dong Zheng, Yan Liu, Jiying Zhao, Abdulmoteleb El Saddik

July 2007

**ACM Computing Surveys (CSUR)**, Volume 39 Issue 2

Publisher: ACM Press

Full text available: pdf(5.53 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

In this article, we review the algorithms for rotation, scaling and translation (RST) invariant image watermarking. There are mainly two categories of RST invariant image watermarking algorithms. One is to rectify the RST transformed image before conducting watermark detection. Another is to embed and detect watermark in an RST invariant or semi-invariant domain. In order to help readers understand, we first introduce the fundamental theories and techniques used in the existing RST invariant ...

**Keywords:** Digital image watermarking, Fourier-Mellin transform, ILPM, LPM, RST invariant, Radon transform, feature points, moments, template matching

29 [Systems: Towards multilateral secure digital rights distribution infrastructures](#)

André Adelsbach, Markus Rohe, Ahmad-Reza Sadeghi

November 2005

**Proceedings of the 5th ACM workshop on Digital rights management DRM '05**

Publisher: ACM Press

Full text available: pdf(332.27 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

Digital Rights Management (DRM) systems and applications appear to increasingly attract the interest of e-commerce business developers. DRM systems aim at secure distribution of digital content and commonly comprise a huge variety of different technologies. Current DRM systems focus mainly on right-holder's security needs and commonly neglect those of consumers. In particular, these systems even lack reliable means for users to verify that they purchase usage-rights on works (licenses) from the ...

**Keywords:** DRM, authorship, copyrights, digital distribution chains, licensing and transfer of rights, right ownership, usage rights

30 [HyperNews: a MEDIA application for the commercialization of an electronic newspaper](#)

Jean-Henry Morin, Dimitri Konstantas

February 1998

**Proceedings of the 1998 ACM symposium on Applied Computing SAC '98**

Publisher: ACM Press

Full text available: pdf(2.74 MB)

Additional Information: [full citation](#), [references](#), [index terms](#)

**Keywords:** agents, copyright protection, electronic publishing

31 [Software watermarking: models and dynamic embeddings](#)

Christian Collberg, Clark Thomborson

January 1999

**Proceedings of the 26th ACM SIGPLAN-SIGACT symposium on Principles of programming languages POPL '99**

Publisher: ACM Press

Full text available: pdf(2.19 MB)

Additional Information: [full citation](#), [references](#), [citations](#), [index terms](#)

32 Technical session 10: watermarking and multi-media processing: Fingerprinting and forensic analysis of multimedia



Daniel Schonberg, Darko Kirovski

October 2004 **Proceedings of the 12th annual ACM international conference on Multimedia MULTIMEDIA '04**

Publisher: ACM Press

Full text available: pdf(1.24 MB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

One of the prime reasons movie and music studios have ignored the Internet for open-networked multimedia content delivery, has been the lack of a technology that can support a secure digital rights management (DRM) system on a general purpose computer. The difficulty of building an effective multimedia DRM stems from the fact that traditional cryptographic primitives such as encryption or scrambling do not protect audio or video signals once they are played in plain-text. This fact, commonly re ...

**Keywords:** audio, collusion attack, fingerprinting, forensic analysis, video

33 Performance factors analysis of a wavelet-based watermarking method

Chaw-Seng Woo, Jiang Du, Binh Pham

January 2005 **Proceedings of the 2005 Australasian workshop on Grid computing and e-research - Volume 44 ACSW Frontiers '05**

Publisher: Australian Computer Society, Inc.

Full text available: pdf(512.86 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

The essential performance metrics of a robust watermark include robustness, imperceptibility, watermark capacity and security. In addition, computational cost is important for practicality. Wavelet-based image watermarking methods exploit the frequency information and spatial information of the transformed data in multiple resolutions to gain robustness. Although the Human Visual System (HVS) model offers imperceptibility in wavelet-based watermarking, it suffers high computational cost. In this ...

**Keywords:** discrete wavelet transform (DWT), embedding technique, human visual system (HVS), robust image watermark

34 Shape retrieval and watermarking: Shape intrinsic fingerprints for free-form object matching



K. H. Ko, T. Maekawa, N. M. Patrikalakis, H. Masuda, F.-E. Wolter

June 2003 **Proceedings of the eighth ACM symposium on Solid modeling and applications SM '03**

Publisher: ACM Press

Full text available: pdf(687.06 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [index terms](#)

This paper presents matching and similarity evaluation methods between two NURBS surfaces, and their application to copyright protection of digital data representing solids or NURBS surfaces. Two methods are employed to match objects: the moment and the curvature methods. The moment method uses integral properties, i.e. the volume, the principal moments of inertia and directions, to find the rigid body transformation as well as the scaling factor. The curvature method is based on the Gaussian an ...

**Keywords:** NURBS, fingerprints, localization, matching, partial matching, registration, similarity, umbilics

35 Digital rights management for content distribution

Qiong Liu, Reihaneh Safavi-Naini, Nicholas Paul Sheppard

January 2003 **Proceedings of the Australasian information security workshop conference on ACSW frontiers 2003 - Volume 21 ACSW Frontiers '03**

Publisher: Australian Computer Society, Inc.

Full text available: pdf(224.63 KB)

Additional Information: [full citation](#), [abstract](#), [references](#), [citations](#), [index terms](#)

Transferring the traditional business model for selling digital goods linked to physical media to the online world leads to the need for a system to protect digital intellectual property. Digital Rights Management (DRM) is a system to protect high-value digital assets and control the distribution and usage of those digital assets. This paper presents a review of the current state of DRM, focusing on security technologies, underlying legal implications and main obstacles to DRM deployment with the ...

**Keywords:** DRM, digital content

36

Watermarking algorithms: Exploiting self-similarities to defeat digital watermarking systems: a case study on still images



Gwenaél Doërr, Jean-Luc Dugelay, Lucas Grangé

September 2004 **Proceedings of the 2004 workshop on Multimedia and security MM&Sec '04**

Publisher: ACM Press

Full text available: pdf(1.27 MB)

Additional Information: full citation, abstract, references, index terms

Unauthorized digital copying is a major concern for multi-media content providers. Since copyright owners lose control over content distribution as soon as data is decrypted or unscrambled, digital watermarking has been introduced as a complementary protection technology. In an effort to anticipate hostile behaviors of adversaries, the research community is constantly introducing novel attacks to benchmark watermarking systems. In this paper, a generic block replacement attack will be presented.

...

**Keywords:** block replacement attack, intra-signal collusion, self-similarities

### 37 Behavioral synthesis techniques for intellectual property protection



Farinaz Koushanfar, Inki Hong, Miodrag Potkonjak

July 2005

**ACM Transactions on Design Automation of Electronic Systems (TODAES)**, Volume 10

Issue 3

Publisher: ACM Press

Full text available: pdf(439.81 KB)

Additional Information: full citation, abstract, references, index terms

We introduce dynamic watermarking techniques for protecting the value of intellectual property of CAD and compilation tools and reusable design components. The essence of the new approach is the addition of a set of design and timing constraints which encodes the author's signature. The constraints are selected in such a way that they result in a minimal hardware overhead while embedding a unique signature that is difficult to remove and forge. Techniques are applicable in conjunction with an ar ...

**Keywords:** Intellectual property protection, behavioral synthesis, watermarking

### 38 Design, implementation, and performance measurement of a native-mode ATM transport layer (extended version)

R. Ahuja, S. Keshav, H. Saran

August 1996

**IEEE/ACM Transactions on Networking (TON)**, Volume 4 Issue 4

Publisher: IEEE Press

Full text available: pdf(1.66 MB)

Additional Information: full citation, references, citations, index terms

**Keywords:** AAL 5, asynchronous transfer mode, native-mode ATM, personal computer, transport layer

### 39 Minos: Architectural support for protecting control data



Jedidiah R. Crandall, S. Felix Wu, Frederic T. Chong

December 2006

**ACM Transactions on Architecture and Code Optimization (TACO)**, Volume 3 Issue 4

Publisher: ACM Press

Full text available: pdf(531.41 KB)

Additional Information: full citation, abstract, references, index terms

We present Minos, a microarchitecture that implements Biba's low watermark integrity policy on individual words of data. Minos stops attacks that corrupt control data to hijack program control flow, but is orthogonal to the memory model. Control data is any data that is loaded into the program counter on control-flow transfer, or any data used to calculate such data. The key is that Minos tracks the integrity of all data, but protects control flow by checking this integrity when a program uses ...

**Keywords:** Control data, buffer overflow, worms

### 40 Digital watermarking approaches II: Watermarking techniques using the Drawing Exchange Format (DXF) file



Hwan II Kang, Kab II Kim, Seung-Soo Han

October 2001

**Proceedings of the 2001 workshop on Multimedia and security: new challenges MM&Sec '01**

Publisher: ACM Press

Full text available: pdf(294.19 KB)

Additional Information: full citation, abstract, references, index terms

This paper presents an algorithm of the watermark insertion and extraction on the vector image. Most parts of the vector image consist of the array of the coordinate values. The vector watermarking method by Sakamoto et al [1] uses the mask within which all the coordinate values of all the vertices are changed depending on the value of the watermark. The proposed algorithm is the change of the vector image file instead of the change of the coordinate values on the vector image. We use the Dra ...

**Keywords:** Drawing Exchange Format File (DXFF), vector image, watermarking

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